SAMER MAGED

3D Product Visualization & VFX Artist | CGI Advertising | Blender

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drive.google.com/drive/folders/13bMlx9O2WZJRcHb1YaISsPCYsIgHKEaL

PROFESSIONAL SUMMARY

3D Visualization & VFX Artist with 2.5+ years of Blender experience, specializing in product CGI for fragrance, footwear, eyewear and consumer electronics. Delivers finished visuals from brief to final render, with a focus on lighting design, material development, and camera framing and composition in Cycles. Experience includes a full 3D product animation, motion-tracked VFX for live-action footage, and a self-initiated brand identity and art direction project (Fragrances of Samurai). Works with AI-assisted compositing (ComfyUI) and is developing AI video generation workflows. Seeking CGI and product-advertising roles with a path toward Art Direction.

CORE SKILLS

Product CGI: 3D Product Visualization, Product Animation, Studio and Dramatic Lighting, Camera Framing and Composition, Photorealistic Rendering (Cycles, Eevee)

Look Development: Shading, Material Development (glass, liquids, fabric, reflective surfaces), Texturing, UV Mapping

VFX & Compositing: Motion Tracking, Live-Action Integration, Compositing, AI-Assisted Compositing (ComfyUI), Video Editing (CapCut)

Creative & Brand Direction: Visual Concept Development, Moodboards and Visual References, Brand Identity and Guidelines, Visual Consistency Across Deliverables

Software & Tools: Blender, ComfyUI, CapCut, Verge3D, ChatGPT, Claude, AI Video Generation (learning)

Platforms: Behance, Upwork

PROFESSIONAL EXPERIENCE

Freelance 3D & VFX Artist

Upwork and Direct Clients | 2025 – Present

- Deliver 3D product visualization and rendering for freelance clients, managing each project independently from brief to final render.
- Produced a full 3D product animation for a shoe, covering motion design and final rendering.
- Apply motion tracking across VFX projects to integrate 3D elements into live-action footage.
- Combine 3D renders with AI-assisted compositing workflows (ComfyUI, CapCut) in VFX and video projects.

Volunteer VFX Artist

Community Organization | 2025 – 2026

- Created a VFX sequence of a banner descending from a building facade, delivered for a community organization.
- Maintain a documented archive of VFX and motion-tracking tests on Google Drive.

SELECTED PROJECTS (BEHANCE)

- **Fragrances of Samurai | Brand Identity & Art Direction:** Self-initiated fragrance brand identity: wordmark, icon, color palette, moodboard and brand guidelines.
- **Black Phantom NIKE Shoe | 3D Visualization:** Mood-driven product shot with lighting built around reflective surfaces.
- **Apple AirPods Max | Visualization:** Procedural fabric material for the headband; dramatic spot lighting with volumetric colored light beams.
- **Ritual Serum | 3D Product Animation:** Animated product visual for a skincare serum.
- **J'adore and euphoria men | Fragrance Visualization:** Perfume bottle renders with glass and liquid shading in Cycles.
- **Zeke's Glasses, Realistic 3D Crocs, PS5 Controller | Product Renders:** Eyewear, footwear and consumer electronics visualizations.

EDUCATION

Bachelor of Science, Multimedia – Faculty of Computers and Information, Beni-Suef University | 2021 – 2025

CERTIFICATION

3D Web Integration Workshop – Verge3D | 2024